

Unit-4  
Sampling

Sampling - (Statement)

A continuous time sampling may be completely represented in its samples and recovered back if the sampling frequency is  $f_s \geq 2f_m$

Where

$f_s$  = Sampling frequency.

$f_m$  = Max. frequency present in the s/g.

Proof of Sampling Theorem

Let us consider a continuous time signal  $x(t)$  whose spectrum is band-limited to  $f_m$  Hz.

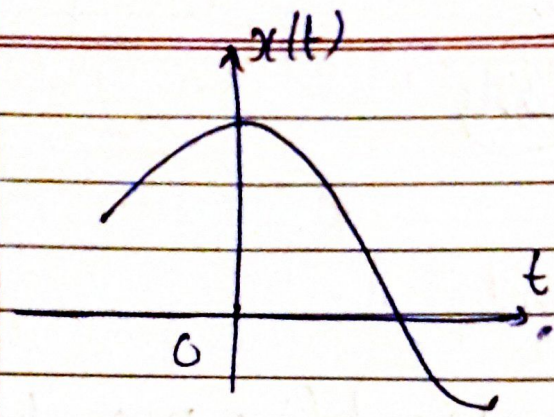
It means that the signal  $x(t)$  has no frequency component beyond  $f_m$  Hz.

$X(\omega)$  → Fourier transform or Frequency Spectrum

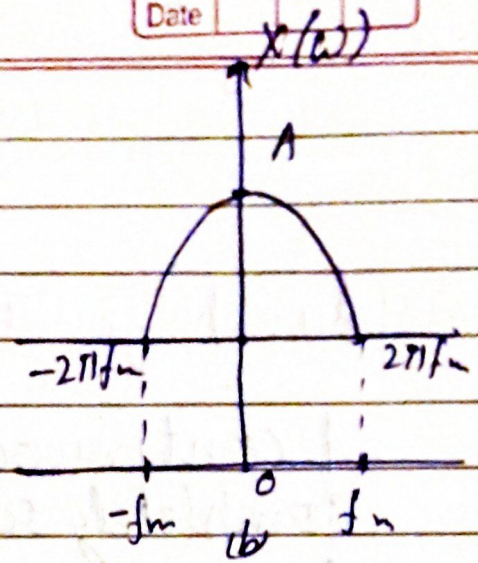
Let  $x(t)$  be the ~~same~~ sampling s/g.  $f_s$  be the sampling frequency and  $\delta_{T_s}(t)$  be the impulse train

where  $T_s = \frac{1}{f_s}$  (Sampling Time)

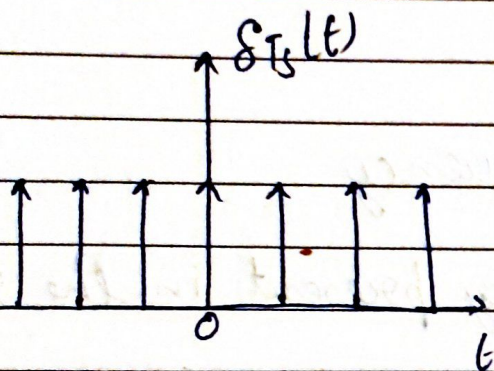




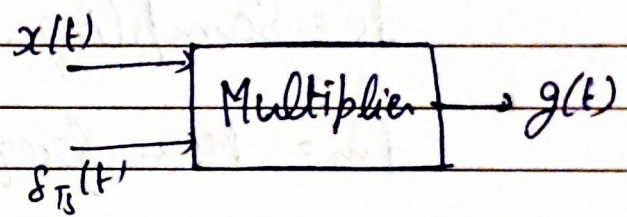
a) A continuous time s/s



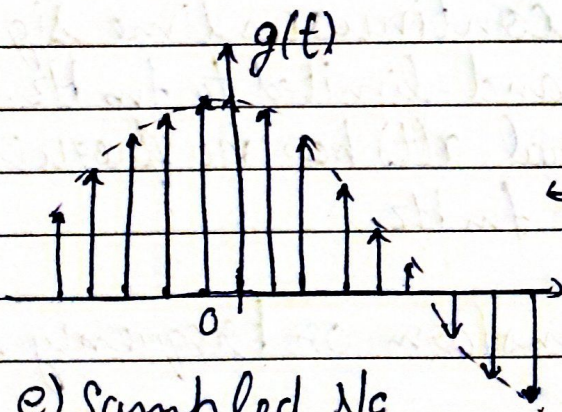
b) Spectrum of CT s/s



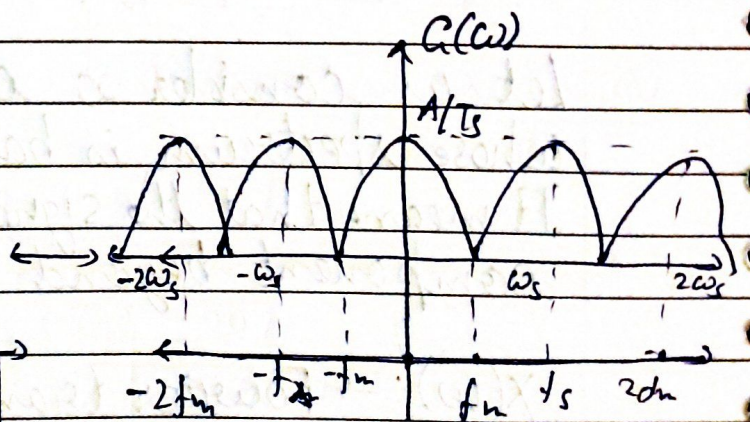
c) Impulse train as sampling function



b) Multiplier



c) Sampled s/s



d) Spectrum of sampled s/s

$$g(t) = x(t) \delta_{T_s}(t) \quad \text{--- (1)}$$



Since the impulse train  $\delta_{T_s}(t)$  is a periodic sig of period  $T_s$ , the same can be expressed as Fourier series.

$$\delta_{T_s}(t) = \frac{1}{T_s} \left[ 1 + 2 \cos \omega_s t + 2 \cos 2 \omega_s t + 2 \cos 3 \omega_s t + \dots \right]$$

where  $\omega_s = \frac{2\pi}{T_s} = 2\pi f_s$

Substi: value of  $\delta_{T_s}$  from above eq in eq (1), we get

$$g(t) = \frac{1}{T_s} \left[ x(t) + 2x(t) \cos \omega_s t + 2x(t) \cos 2 \omega_s t + 2x(t) \cos 3 \omega_s t + \dots \right]$$

Taking Fourier Transformation of  $g(t)$

$$G(\omega) \leftrightarrow g(t) \quad 2x(t) \cos \omega_s t \leftrightarrow [X(\omega - \omega_s) + X(\omega + \omega_s)]$$

$$x(t) \leftrightarrow X(\omega) \quad 2x(t) \cos 2\omega_s t \leftrightarrow X(\omega - 2\omega_s) + X(\omega + 2\omega_s)$$

$$\therefore G(\omega) = \frac{1}{T_s} \left[ X(\omega) + X(\omega - \omega_s) + X(\omega + \omega_s) + X(\omega - 2\omega_s) + X(\omega + 2\omega_s) + X(\omega - 3\omega_s) + X(\omega + 3\omega_s) + \dots \right]$$

$$G(\omega) = \frac{1}{T_s} \sum_{n=-\infty}^{\infty} X(\omega - n\omega_s)$$



## Nyquist Rate & Nyquist Interval

### Nyquist Rate -

When sampling rate becomes equal to  $2f_m$  samples/sec.

It is also called minimum sampling rate.

$$f_s = 2f_m$$

Q1. An analog signal is expressed by equation  
 $x(t) = 3\cos 50\pi t + 10\sin 300\pi t - \cos 100\pi t$ .  
Calculate the Nyquist rate for this sig.

Sol.  $x(t) = 3\cos 50\pi t + 10\sin 300\pi t - \cos 100\pi t$  (1)  
Let  $\omega_1, \omega_2, \omega_3$  are the frequencies present.

$$x(t) = 3\cos \omega_1 t + 10\sin \omega_2 t - \cos \omega_3 t \quad (2)$$

Comparing eq (1) & (2), we get

$$\omega_1 t = 50\pi t \Rightarrow \omega_1 = 50\pi$$

$$2\pi f_1 = 50\pi$$

$$f_1 = 25 \text{ Hz}$$

$$\text{Ily } \omega_2 t = 300\pi t \Rightarrow \omega_2 = 300\pi$$

$$2\pi f_2 = 300\pi$$

$$f_2 = 150 \text{ Hz}$$

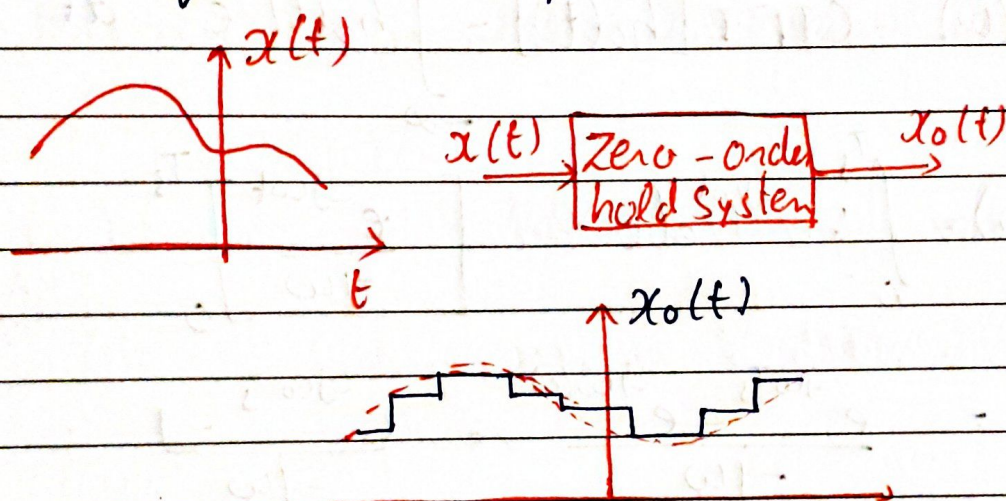
$$\text{Ily } f_3 = 50 \text{ Hz}$$



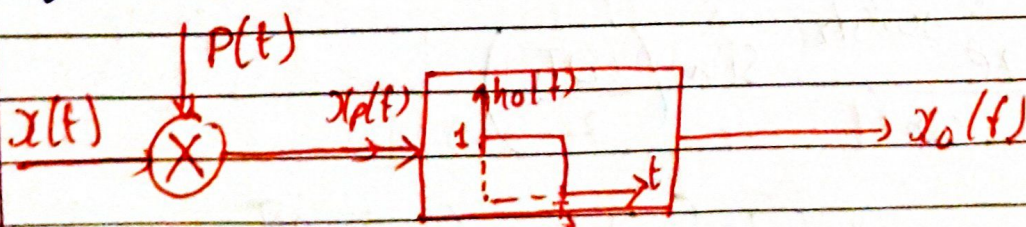
## Zero-order sampling:

Zero-order hold  $\div$  A mathematical model of the practical s/g reconstruction done by conventional DAC (Digital to Analog Converter).

It describes the effect of converting a discrete-time s/g. to a continuous time s/g by continuous time s/g by holding each sample value for one sample interval.



The reconstruction or recovery of a given C.T. s/g  $x(t)$  from o/p of a zero-order hold system.

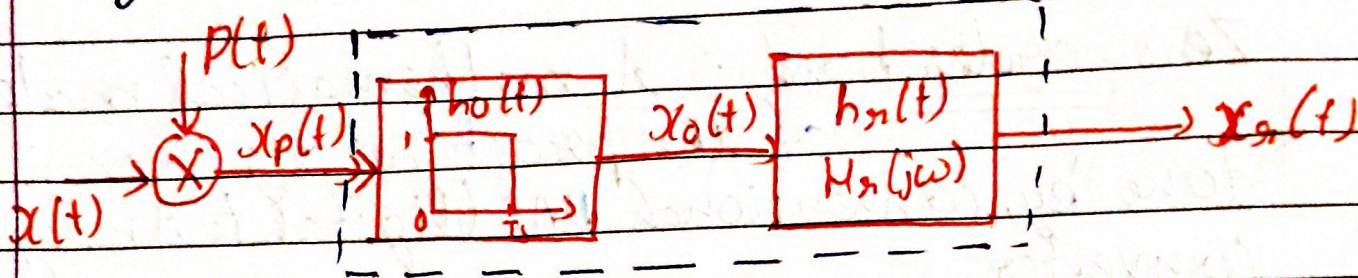


To construct a continuous-time s/g  $x(t)$  from the o/p of the zero-order hold  $x_0(t)$ , we consider processing  $x_0(t)$  with C.T. LTI system with impulse response  $h_r(t)$ .

Let the frequency response  $H_r$  is denoted



by  $H_2(\omega)$



Freq. response  $H_0(\omega)$  may be determined by taking CTFT of the impulse response  $h_0(t)$

$$H_0(\omega) = \text{CTFT} [h_0(t)] = \int_{-\infty}^{\infty} h_0(t) e^{-j\omega t} dt$$

$$H_0(\omega) = \int_0^{T_s} 1 \cdot e^{-j\omega t} dt = \left[ \frac{e^{-j\omega t}}{-j\omega} \right]_0^{T_s}$$

$$= \frac{e^{-j\omega T_s} - e^{-j\omega(0)}}{-j\omega} = \frac{e^{-j\omega T_s} - 1}{-j\omega}$$

$$H_0(\omega) = \frac{2e^{-j\omega(T_s/2)}}{\omega} \left[ \frac{e^{-j\omega T_s/2} - e^{-j\omega T_s/2}}{2j} \right]$$

$$= \frac{2e^{-j\omega T_s/2}}{\omega} \cdot \sin\left(\frac{\omega T_s}{2}\right)$$

$$= e^{-j\omega T_s/2} \left[ \frac{2 \sin\left(\frac{\omega T_s}{2}\right)}{\omega} \right]$$

Freq. response  $H_2(\omega)$  is determined by



$$H(\omega) = H_0(\omega) \cdot H_g(\omega)$$

$$H_g(\omega) = \frac{H(\omega)}{H_0(\omega)}$$

Sub value of  $H_0(\omega)$

$$H_g(\omega) = \frac{H(\omega)}{H_0(\omega)} = \frac{H(\omega)}{e^{-j\omega T_s/2} \left[ \frac{2 \sin \omega T_s/2}{\omega} \right]}$$

$$= \frac{e^{j\omega T_s/2} \cdot H(\omega)}{\left[ \frac{2 \sin \omega T_s/2}{\omega} \right]}$$

Signal Reconstruction :- (Interpolation Formula) or

First order hold -

The process of reconstructing a continuous-time s/g  $x(t)$  from its samples is known as Interpolation.

Interpolation gives either approximate or exact reconstruction or recovery of the continuous time s/g.



## Mathematical Analysis -

Let  $x(t)$  be the band limited s/g which can be reconstructed (interpolated) completely from its samples.

Let the sampled s/g is written as

$$g(t) = x(t) \cdot \delta_{T_s}(t)$$

$$g(t) = \frac{1}{T_s} \left[ x(t) + 2x(t) \cos \omega_s t + 2x(t) \cos 2\omega_s t + \dots \right]$$

To recover  $x(t)$  or  $X(\omega)$ , the sampled s/g must be passed through an ideal low-pass filter of bandwidth of  $f_m$  Hz & gain  $T_s$ .

$$H(\omega) = T_s \times \text{rect} \left( \frac{\omega}{4\pi f_m} \right)$$

The impulse response  $h(t)$  of this filter is the IFT of  $H(j\omega)$ .

$$h(t) = F^{-1} [H(\omega)]$$

$$= F^{-1} \left[ T_s \text{rect} \left( \frac{\omega}{4\pi f_m} \right) \right]$$

$$h(t) = 2f_m T_s \text{ sinc}(2\pi f_m t)$$

Assuming that sampling is done at Nyquist rate, then



$$T_s = \frac{1}{2f_m}$$

So that  $2f_m T_s = 1$ .

Sub. value of  $2f_m T_s = 1$  in eq of  $h(t)$

$$h(t) = 1 \cdot \text{sinc}(2\pi f_m t) =$$

$$h(t) = \text{sinc}(2\pi f_m t)$$

If  $g(t)$  is the filter o/p, then  $x(t)$  can be expressed as.

$$x(t) = \sum_k x(kT_s) h(t - kT_s)$$

$$= \sum_k x(kT_s) \text{sinc}[2\pi f_m (t - kT_s)]$$

$$x(t) = \sum_k x(kT_s) \text{sinc}(2\pi f_m - kn)$$

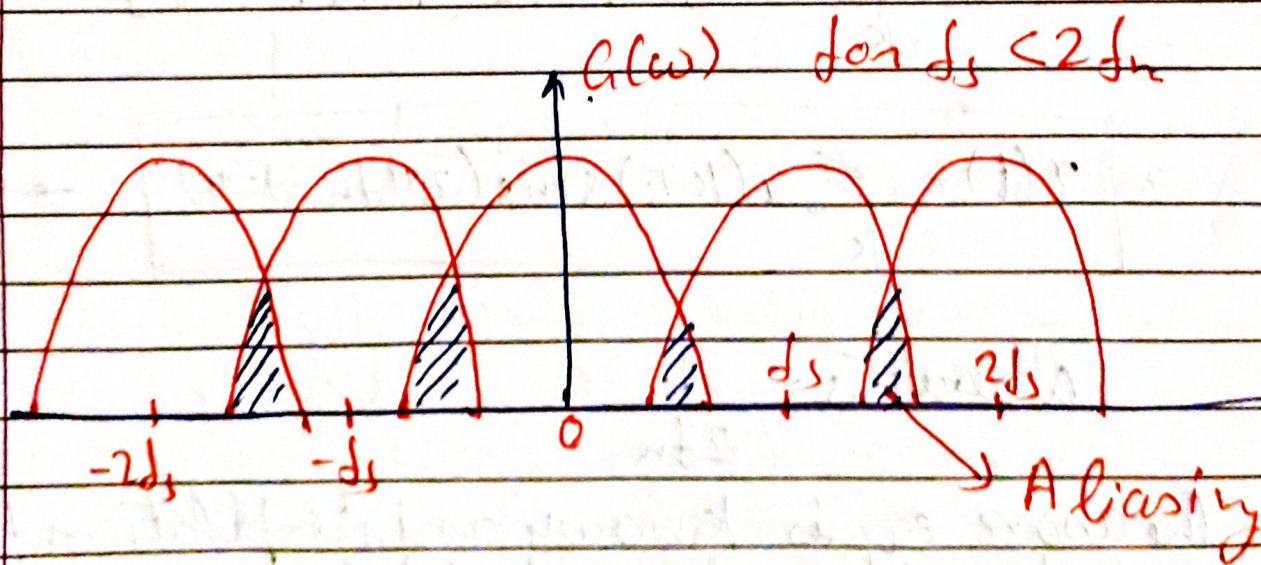
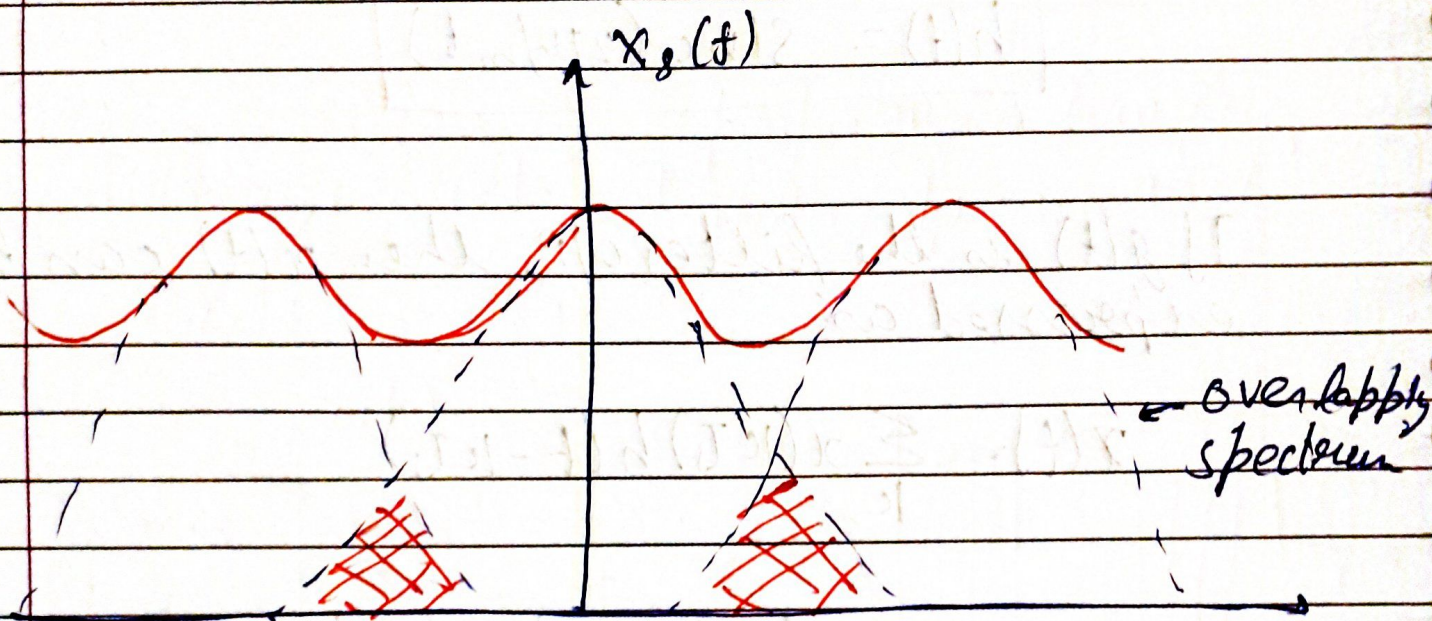
where  $T_s = \frac{1}{2f_m}$

The above eq is known as interpolation formula which provides values of  $x(t)$  between samples as a weighted sum of all the sample values.



# Aliasing:-

It is an effect that causes different sig to become indistinguishable (or aliases of one another) when sampled.



If the sample spacing is  $T_s$ ,

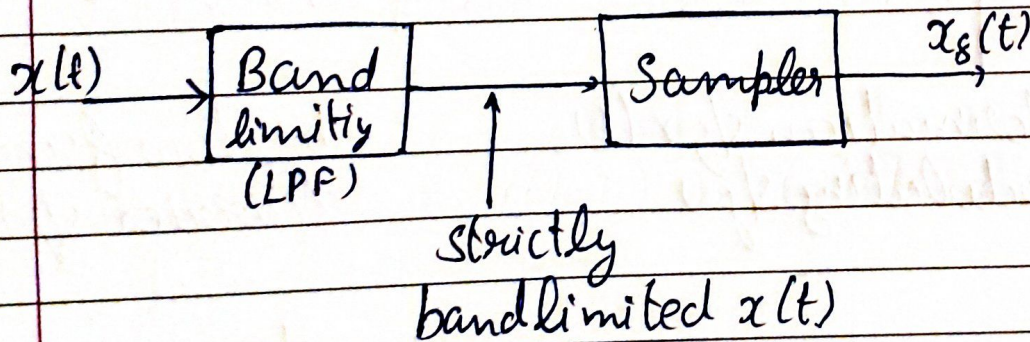


Due to aliasing some information contained in the original  $s/g x(t)$  is lost and cannot be recovered.

\* We can eliminate Aliasing by following the below mentioned steps.

1) By using a band limiting LPF & passing  $x(t)$  through it before sampling.

The filter is <sup>having</sup> cutoff frequency at  $f_c = f_m$ , due to which it will be strictly band limited. This filter is also called anti aliasing filter or prealias filter.



2) Increase the sampling freq.  $f_s$  to a great extent i.e.  $f_s \gg 2f_m$ . In this case even though  $x(t)$  is not strictly band limited, the spectrum will not overlap. A guard band is created between the adjacent spectrum.

Hence aliasing can be prevented by

- 1) using an anti aliasing or prealiasing filter,
- 2) using the sampling freq.  $f_s > 2f_m$ .

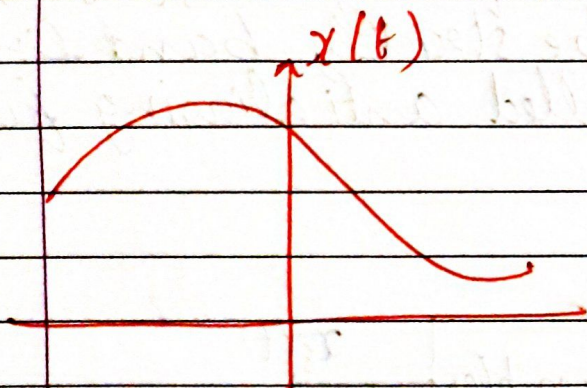


## Modulation:-

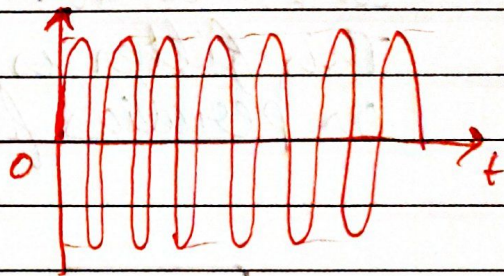
It is a process by which a low freq. s/g is superimposed on an high freq. s/g which is called carrier s/g.

Or

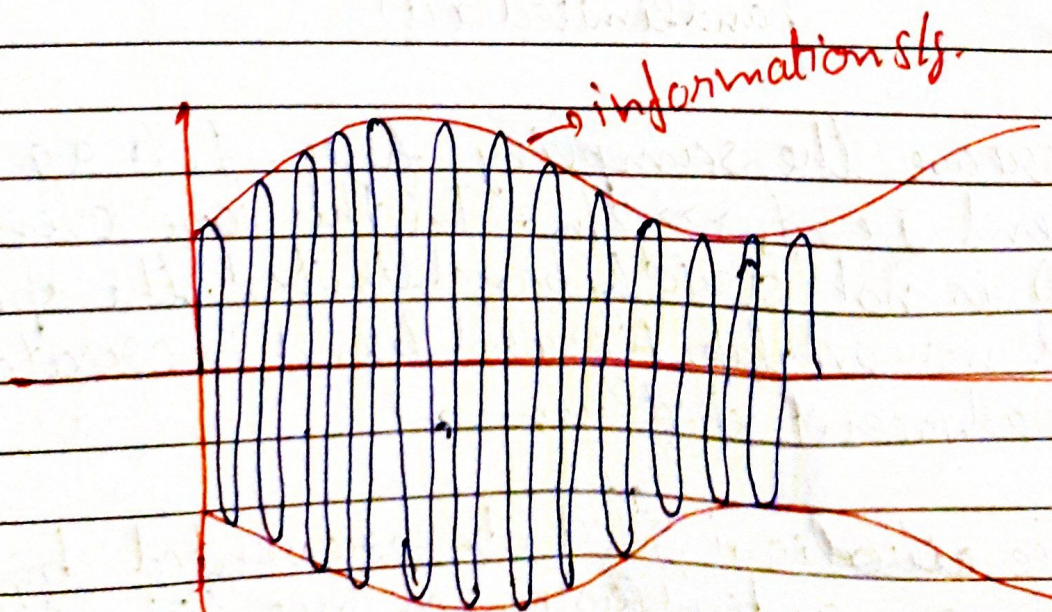
It is a process of superposing a low freq. audio s/g (called modulating s/g) on a high. freq. s/g (carrier wave)



a) information s/g  $x(t)$   
(modulating s/g)



b) Low freq. s/g  
(carrier s/g)



c) Modulated wave



## Types of Modulation -

- 1) Amplitude Modulation - where Amplitude  
It is a modulation technique or process which is most commonly used for transmitting message with a radiowave.

In amplitude modulation (AM), the amplitude of the carrier wave is varied in proportion to that of message s/s.

- 2) Frequency Modulation (FM) - is a technique or process of encoding information on a particular s/s by varying the carrier wave freq. in accordance with the freq. of modulating s/s.

- 3) Phase Modulation (PM) - is a type of modulation in which the phase of a radio carrier wave is varied by an amount proportional to the instantaneous amplitude of the modulating s/s.