Information Theory & Coding (5CS3-01)

Unit-3 Notes

Vision of the Institute

To become a renowned center of outcome based learning and work towards academic, professional, cultural and social enrichment of the lives of individuals and communities.

Mission of the Institute

- **M1-** Focus on evaluation of learning outcomes and motivate students to inculcate research aptitude by project based learning.
- **M2-** Identify, based on informed perception of Indian, regional and global needs, the areas of focus and provide platform to gain knowledge and solutions.
- **M3-** Offer opportunities for interaction between academia and industry.
- **M4-** Develop human potential to its fullest extent so that intellectually capable and imaginatively gifted leaders can emerge in a range of professions.

Vision of the Department

To become renowned Centre of excellence in computer science and engineering and make competent engineers & professionals with high ethical values prepared for lifelong learning.

Mission of the Department

- **M1**-To impart outcome based education for emerging technologies in the field of computer science and engineering.
- **M2-**To provide opportunities for interaction between academia and industry.
- M3- To provide platform for lifelong learning by accepting the change in technologies
- **M4** To develop aptitude of fulfilling social responsibilities.

Program Outcomes (PO)

- 1. **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- 2. **Problem analysis**: Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- 3. **Design/development of solutions**: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- 4. **Conduct investigations of complex problems**: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- 5. **Modern tool usage**: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- 6. **The engineer and society**: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issuesand the consequent responsibilities relevant to the professional engineering practice.
- 7. **Environment and sustainability**: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- 8. **Ethics**: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- 9. **Individual and team work**: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- 10. **Communication**: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- 11. **Project management and finance**: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- 12. **Life-long learning**: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Program Educational Objectives (PEO)

- 1. To provide students with the fundamentals of Engineering Sciences with more emphasis in **Computer Science & Engineering** by way of analyzing and exploiting engineering challenges.
- 2. To train students with good scientific and engineering knowledge so as to comprehend, analyze, design, and create novel products and solutions for the real life problems.
- 3. To inculcate professional and ethical attitude, effective communication skills, teamwork skills, multidisciplinary approach, entrepreneurial thinking and an ability to relate engineering issues with social issues.
- 4. To provide students with an academic environment aware of excellence, leadership, written ethical codes and guidelines, and the self-motivated life-long learning needed for a successful professional career.
- 5. To prepare students to excel in Industry and Higher education by Educating Students along with High moral values and Knowledge

Program Specific Outcomes (PSO)

PSO1: Ability to interpret and analyze network specific and cyber security issues, automation in real word environment.

PSO2: Ability to Design and Develop Mobile and Web-based applications under realistic constraints.

Course Outcome:

CO1: Apply the fundamental concepts of information theory viz. entropy, mutual information and channel capacity in communication system.

CO2: Examine the principles of source coding and data transmission.

CO3: Analyze linear block code, cyclic code and Convolution code.

CO4: Evaluate information theoretic methods to novel settings of encoding and decoding techniques.

CO-PO Mapping:

СО	РО	PO1	PO1	PO1								
	1	2	3	4	5	6	7	8	9	0	1	2
Apply the fundamental concepts of information theory viz. entropy, mutual information and channel capacity in communication system.	3	2	2	2	1	1	1	1	1	1	1	3
Examine the principles of source coding and data transmission.	3	3	3	3	2	1	1	1	1	1	1	3
Analyze linear block code, cyclic code and Convolution code.	3	3	3	2	1	1	1	1	1	1	1	3
Evaluate information theoretic methods to novel settings of encoding and decoding techniques.	3	3	3	2	1	1	1	1	1	1	1	3

SYLLABUS:



RAJASTHAN TECHNICAL UNIVERSITY, KOTA

Syllabus

III Year-V Semester: B.Tech. Computer Science and Engineering

5CS3-01: Information Theory & Coding

Credit: 2 Max. Marks: 100(IA:20, ETE:80)
2L+0T+0P End Term Exam: 2 Hours

SN	Contents	Hours
1	Introduction:Objective, scope and outcome of the course.	01
2	Introduction to information theory: Uncertainty, Information and Entropy, Information measures for continuous random variables, source coding theorem. Discrete Memory less channels, Mutual information, Conditional entropy.	05
3	Source coding schemes for data compaction: Prefix code, Huffman code, Shanon-Fane code &Hempel-Ziv coding channel capacity. Channel coding theorem. Shannon limit.	05
4	Linear Block Code: Introduction to error connecting codes, coding & decoding of linear block code, minimum distance consideration, conversion of non-systematic form of matrices into systematic form.	05
5	Cyclic Code: Code Algebra, Basic properties of Galois fields (GF) polynomial operations over Galois fields, generating cyclic code by generating polynomial, parity check polynomial. Encoder & decoder for cyclic codes.	06
6	Convolutional Code: Convolutional encoders of different rates. Code Tree, Trllis and state diagram. Maximum likelihood decoding of convolutional code: The viterbi Algorithm fee distance of a convolutional code.	06
	Total	28

LECTURE PLAN:

Unit No./ Total lec. Req.	Topics	Lect. Req.
	Objective, Scope & Outcome of the Course	1
	Introduction to information theory, Uncertainty, Entropy	1
	Information measures for continuous random variables	1
Unit-1	Numerical problem on entropy	1
	Source coding theorem, Discrete memory less channels	1
	Mutual information, Conditional entropy	1
	Prefix code, Huffman coding	1
	Shannon – fanon coding	1
Unit-2	Numerical on haffman and shanon fano coding	1
	Hempel-Ziv coding	1
	Channel capacity, Channel coding theorem, Shannon limit	1
Unit-3	Introduction to error correcting codes	1
	Coding and decoding of linear block code	1
	Numerical problem on Linear block code	1
	Error correcting codes, Minimum distance consideration	1
	Conversion of non symmetric form of matrix into symmetric form	1
	Code algebra	1
	Basic properties of Galois Field(GF)	1
Unit-4	Polynomial operation over Galois field	1
CIIIt-4	Generating cyclic code by generating polynomial	1
	Numerical Problems on generator polynomial	1
	Parity check polynomial , Encoder and decoder for cyclic codes	1
	Convolutional encoders of different rates	1
	Code tree	1
Unit-5	Trellis diagram	1
	state diagram	1
	Maximum likelihood decoding of convolution code	1
	Viterbi algorithm, Free distance of convolution codes	1

I'mean block codes!

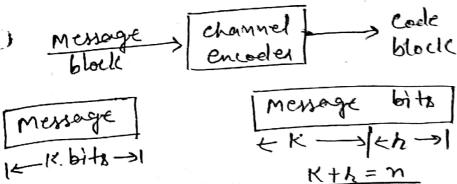
for the purpose of encoding message for error Rotection, the long message are broken into message blocks consisting of K bits of information.

there K bits according to certain Rules of coding, and the codewoods of length n bits, inclusive of (n-ix)

Parity bits are transmitted through noisy channel, at the seceiver the K message bits are decoded from the received message blocks.

with K bits of informations Per block, there are 2K Passible Messages, out of the 2^m words that may be generated with n bits. This set of 2K words is called a block code.

in a Unean block weder, each block of K messages bits is encoded into block of n bits by adding (n-K) check bits derived from K message bits



the n-bit block of channel encoded is called the codeword & codes in which message appear at the beginning of codewords are systematic codes.

Matrix description of linear block codes!-

The encoding operations of linear block code consists of 2 steps:

(b) The encoded transtiting each message block into a large block of n-bits according to pre determine set of rules. The n-K nodditional bits are general from Unear combinations of nessage. bits and these are called parity effects bits.

Encooling operation using Matrix!

Encoding means four cooleword using concept of Matrix. Matrix represent message block as Row Nector on K-tuple D= (d1,d2 where message bit ean be o on 1.

we have 2K distinct mersage block. each messenge block is transformed into a codewood C of length n, which is represented as c= CC1, C2,-...Cn

There one K bits in a message block go 2K Combination of message & 2K distinct wede words. This set of 2K coolewords are called coole vectors. This is said to be (n, K) block coole.

in Systemetic LBC, the first Khits of code words are mersage bits [C1, C2, --- CK]=[did2--dK] and remaining n-K bits in coeleword are the check bits

$$[C_{1}, C_{2}, ..., C_{n}] = [d_{1}, d_{2}, ..., d_{K}] \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 & P_{11} & P_{12} & \cdots & P_{1(n-K)} \\ 0 & 1 & 0 & -- & 0 & P_{21} & P_{22} & \cdots & P_{2(n-K)} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & -- & 1 & P_{K1} & P_{K2} & -- P_{K(n-K)} \end{bmatrix}$$
where C_{1} is the generator matrix

where is it the generator matrix

relignantalicky

Generator Matrix

$$G = \begin{bmatrix} 1 & 0 & 0 & - & 0 & P_{11} & P_{12} & --- & P_{1}(m-k) \\ 0 & 1 & 0 & - & 0 & P_{21} & P_{22} & --- & P_{2}(m-k) \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & - & 1 & P_{K1} & P_{K2} & --- & P_{K(m-k)} \end{bmatrix}$$

Here Cr is the combination of identity matrix IK of order K&P is the arbitrary matrix of order (ICXn-IC).

Given
$$C = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 1 & 0 \end{bmatrix}$$

· findout all the possible code vectors.

1 <= 3 are message bits and

23 = 8 possible combination of codewonds which

is offer as

(000), (001) (010) (011) (100) (101) (110) (111).

Anst metheral Cz DG

$$C = C_{1112} \begin{bmatrix} 1 & 0 & 0 & | & 0 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & | & 1 & |$$

'likewise

dings.

D(Message)	coole	Vectors
000	000	000
001	001	110
010	010	101
011	011	0.11
	100	E. 11
100	101	j o l
(0)	110	110
110		000
111	111	

for
$$D = 000$$
 $C = 000000$ $C = 000110$

Becouse is a matrix comes ponding to ool we have 110

0= 011

this is the sum of second and third hows! Comes pond check bits are also added

De the Generator matrix for a (6,3) block cade is shown below. obtain all cade vector for this wate.

$$G = \begin{bmatrix} 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 1 & 1 & 0 \end{bmatrix}$$

Here K=3 and n=6

This means that block size of the message vector is 3 bits. thus there will be 8 possible message vectors as shown in table

Bits of Mensage Vector in one block

	1. The state of th	U	
SMO	m_1	m_2	1 23
t	D	C	0
2,	0	D	1
3	0	1 ,	Ö
Ч	O	ĵ	1
5	1	D	6
L	i	•	1
7	· 1 2.	ı	70
8	i	i	

The P. Sub matrix is given as

$$P = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

for the check bits vector there will be three bits. They man be obtained as

$$C_{\mathbf{5}} = (M_1) \oplus (0 \times M_2) \oplus M_3 - 2$$

$$C_{\mathbf{6}} = (M_1) \oplus (M_2) \oplus (0 \times M_3) - 3$$
from last three eqn we get
$$C_{\mathbf{4}} = M_2 \oplus M_3 - 9$$

$$C_{\mathbf{5}} = M_1 \oplus M_3 - 9$$

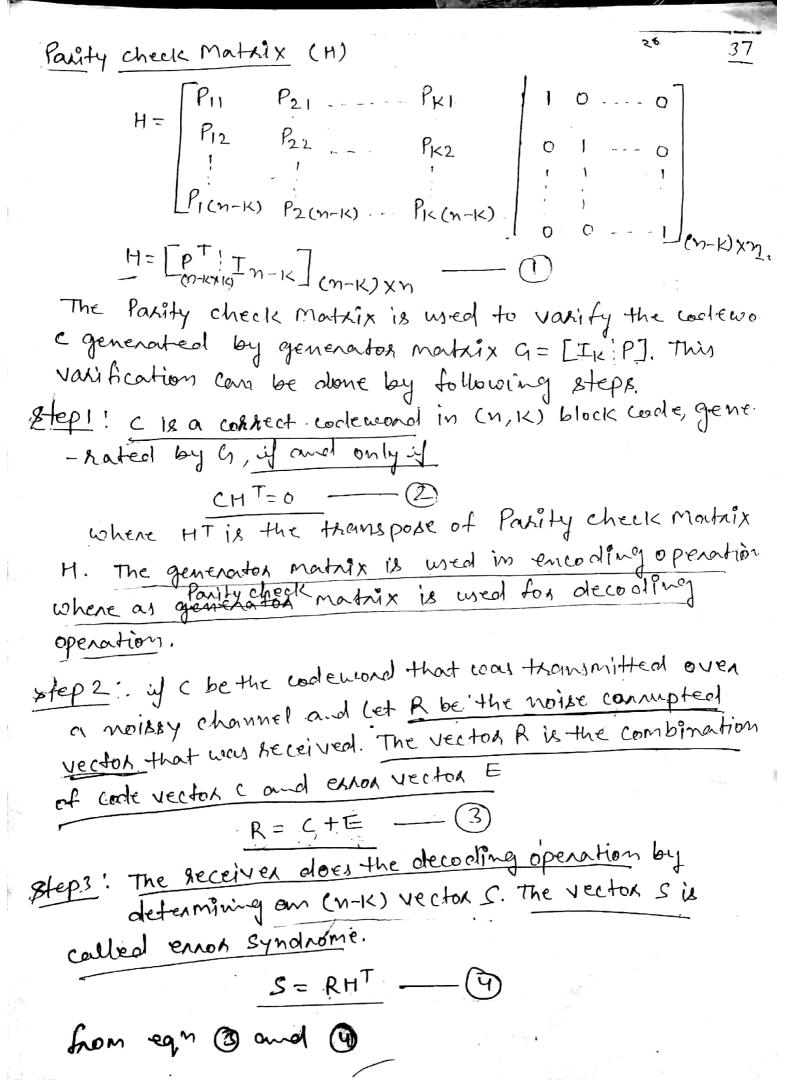
The equi no (1) (1) my - 6)
The equi no (1) (1) and (2) of ye check bits for each block of m m2, m3 message bits for example for first (m, m2, m3) =000. we have $q = 0 \oplus 0 = 0$

G5 = 000 = 0 C6 = 000 = 0 C6 = 000 = 0 For Sew-d block of (m,, m2, m3) = 001

$$C_{1} = 001 = 1$$
 $C_{2} = 001 = 1$
 $C_{3} = 000 = 0$

Ce (Cy, eg, (g) = 110

			A Committee of		4			,				
8	1	1	1	0	0	0	. !	1	1	D	0	D
. 7	1	1	0	1	1	0	1	1	0	1	1	0
6	.1	0	1	1	0	1	1	0	1	1	0	1
5	1	0	O	D	1	1	1	0	0	Ь	1	1
4	0	1	1	0	1	1	D	1	1	6	1	1
3	0		b	1	0	1	Ō	1	6	1	Ò	1
2	0	0	1	1	1	Ò	ø	0	. 1	1	1	0
1	0	0	0	0	0	0	Ō	0	O	0	Ó	0
SMO	M,	W	m_3	4= mens	(5-MBrz	GM (D M2	ונייז	M2	m_3	My	ms	(n



$$S = (C + E) H^T$$

 $S = CH^T + EH^T$ [" $CH^T = 0$]
 $S = EH^T$

. ٣٠ و إذا أنَّ

De we can say, Syndrome of secretized vector is zero, if R is a valid code word.

Stepy of ennon occurs then sof received to will be mon zero. if sto, than sis compared with HT. The how with this Syndrome matches indicates the Pasition where error is present.

3. Consider a (7,4) block code generated by

$$C_1 = \begin{bmatrix} 1 & 0 & 0 & 0 & | & 1 & 1 & 1 \\ 0 & 1 & 0 & 0 & | & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & | & 1 & | & 0 \\ 0 & 0 & 0 & 1 & 0 & | & 1 & | \end{bmatrix}$$

Gnel out the error vector?

Step! - H= [P.T | In-K] (n-K) xn

we have K=4

1. 21 = 24 codeword & for 24 messages (0000) ____ .._ (1111).

Step3: Choose a specific value of D from the 16 Compinations for example 1011,

Stepy Calculate Syndrome

$$S = CH^{T}.$$

$$S = (1011001) \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 & 0 & 0 & 1 \end{bmatrix}$$

$$S = (1011001) \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Synchrome is zero, it means it is a valid code wond.

Steps if R=1001001 is given, find

$$S = RH$$

$$S = (1001001) = [101]$$

$$0 = [101]$$

in the same

Step 6 Compare value of S by HT. Now 101 is equal to third now of HT. it means third bit from the left is in ELADA. Marke it one if sero and o if it is 1.

So the transmitted word is

C=1011001

ELLON VECTOR E = R-C

E = 001 0000

B. A parity check code has the pourity check matrix

$$H = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 \\ & & & & & & & \\ P^T & & & & & & \end{bmatrix} A_{n-K} X^{n}$$

(a) Determine the generator matrix G.

(b) find the code vector word that begins 101.

(C) Suppose that the received cooleward is 110110 Decode this received wond

Sol

(a) Since H is a (6,3) matrix n=6 and K=3

$$P = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}$$

then the generator matrix 4 is

$$G = \begin{bmatrix} I_{K} | P \end{bmatrix} = \begin{bmatrix} G & G_{2} & G_{3} & G_{4} & G_{5} & G_{6} \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} R_{2} & G_{6} & G_{6} \\ R_{3} & G_{6} & G_{6} \\ 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} G_{1} & G_{1} & G_{1} & G_{1} \\ G_{2} & G_{1} & G_{1} & G_{1} & G_{1} \\ G_{3} & G_{1} & G_{1} & G_{2} & G_{1} \end{bmatrix}$$

$$C = DQ$$
 $C = [0]$
 $C = [0]$
 $C = [0]$
 $C = [0]$

$$R = [110110]$$

$$S = RH^{T} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= [110110] \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$
Since # Six equal to the Second to 2 of

Since \$\Pi \signal is equal to the Second how of HT, an ennow is at the Second bit, the connect code word is 100110 and the data bits are 100.

- * Ernen Detection & Connection Capabilities of Linear block Codes!
- 1) Weight of Cooleword (c): it is defined as the num be of nonzero boths in c.
- Hamming Distance! It is the distance between two code vector Gamelez by the no of components in which, they differ.
- Minimum Distance! it is the smallest distance bet ween any pair of coolewood ins code it is represented by drain aminimum distance drain is equal to the manimum weight of any nonzero code vector.

final the weight of codeword, and min distance of code

	V	' 1 1
D	C	weight
000	0000000	O
		\mathcal{G}
0 01	oolltb	3
010	010101	
		4
011	011011	-
100	100011	3
101	101101	4
110	110110	4
	[11000	3

dmin'= 3

Repetition (octes!Repetition (octes hepressals the
Repetition (o

for example, a repetition code with Kel and ness. in this case we have four Parity with that one the same on the merrage bit.

Hence the identity matrix IK=1 and Par Madrix P consist of a 1-by-4 vertox-that how I for it's all It's elements. So

so H will be

Consider (5,1) Repetition code.

(5,1) Repetition code.

(5,1) Repetition code.

Evaluate the Syndrome Sorall Persible Single

Chan pattern. Chron patterns.

(5) Repeat @ for all ten possible double EMON patterns e1 = 11000

State the Messadil Vector consists of a Single Message Symbol o only there care only two code words occor and IIIII in the (5,1) repeditions code.

& Single ennor Connecting Code!

Hamming code!

1) Linear block code is capable of consecting Single EMARKS if almin =3.

11) NOW EARDA OCCURRED is in 1th bit of the coole would, if the symphome of received vector is equal to it howe (iii) HT is a mathix of order [nx(n-K)] meaning in hows and each of n-K bits.

The Hamming coole are Single error consecting block coole whose parameter are (6,3)

Code length 1= 2 -1 = 2-1 = 1= 1= 13

Number of Parity check bits 9= (n-14) = 3 Number of Information bits $K=(2^m-m-1)$

ELLON CONNecting Capability = 1 so for any Pasitive mteger &, a Hamming code is a SEC Code.

Minimum Size (n) for LBC! - HT is a matrix of order nxn-K, meaning n row and each of n-K bits. each how its HT has n-k enthies which could be Hence 2 n-K distinct how out of which

we select (2n-K-1) how. We must not use a how of o's since a syndrome of o's cornesponds :. 2^{n-K}-1 > n n-K > (eg (n+1) 121 = K + (00) 2(n+1) so we can determine minimum size of n for Lodewar B: design a generator matrix for LBC with minimum distance of three and mersage block size of stots. Given dinin = 3 $n \geq K + \log_2(n+1)$ $n \geq 8 + \log_2(n+1)$ Smallest value of n that Ratisfies this inequality is 12. 80 it is a (12, 8) LBC 1. HT is of order (nxn-ix) = (12x4)

@ Systemetic Unear block code!-

A Systemetic (n, K) linear block code is a Mapp. thom a K dimensional message vector to n dimensional codeword that is divide into K message digit and cn-12) parity digits.

A Systemetic Unear block code will have a generator matrix of the form

where P is the Parity array Portion of G.

where f is the Parity array toktion of G.

we know that
$$C = DG$$

[foo Poi Po, m-K-1 | 1 0 0]

[CG, C2. - Cn] = [do, d, --dk]

[Pio Pii Pi, m-K-1 | 0 1 0]

[Pixtio Pk-1,1 Pix-1,m-K-1 | 0 0 1]

and the general code vector in type

and the general code vector in type

P1 = do P01 + d, P11 ---+ d/c P141 do foz t.d. fr --- + dicfiez

$$C = [d_0 d_1 d_2] \begin{bmatrix} 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}$$

the above egn show that the first parity bit is the Sum of the first and third message bits. the Second takity bits is the sum of second and third merrage

@ STANDARD ARRAY!.

Syndrome based Deceding Method: - This method describe Syndrome based decoding for Linear block codes. this method used a decoding table by this decoding table we can easily decode the received Code world by less computation.

A Standard array for an (n, K) Unear block Code 18 given by

$$E_2$$
 C_2+E_2 --- $C_{2k}+E_2$

where C1, C2 --- C2K denotes the 2K Code Vector of an (n, k) Unear block code. Let R denotes the received rector which many hours one of 2 possible values.

Steps for Cheating Decoding table! __ 33

code vector C1, C2 --- C2k one Placed in first row.

The Second row is completed by adding E2 to all Code words.

3. This Process continues untill all of 29 n tuple are used

4. The rows of the standard array are cosets and first element in each row is a coset tood Leader.

D' We consider a (6,3) group code whose generator Matrix is

$$G_{2}$$

$$\begin{bmatrix}
1 & 0 & 0 & | & 1 & 0 & 0 \\
0 & 1 & 0 & | & 0 & | & 1 \\
0 & 0 & | & | & 0 & | & 1
\end{bmatrix}$$
 h_{2}

The Coeleword are given by

e = (000000), (001101), (010011), (011110), (100110), (101110), (100110), (1101011), (110000)

Procedure for constructing of decoding table!

(a) first list in a row of the elements of the group code starting with identity.

(000000, 100110,010011,001101,110101,1010t1)

I hi hz hz hithz hithz

011110/111000) R2+R3 R1+A2+R3

B select an element x of binary sequence of length 6. then list the elements of the cost ntc with directly below c, for example n=100000, then we have

000000 100110 010011 001101 110101 101011 011110 111000

CI 10100 10101 110101 101010 101010 011000 0000013

2) Repeat step 1) for binary sequence of length 6.

DECODING TABLE (STANDARD ARRAY	DECODING	TARIT	(STANDARD	ARRAY'
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COSET LEADER					برا ت. در		20)
000000	011001	0 0011	001101	110101	101011	011110	111000
100000	000110	110011	101101	010101	001011	LIIIID	011000
010000	[[0]]	000011	011101	100101	111011	001110	101000
001000	[0]]]D	011011	000101	111101	100011	010 [10	110000
000100	100010	010111	001001	110001	101111	011 010	111100
000010	100100	010001	00/11/	110111	101001	011100	IIIDIO
00000/1	100111	0 0 0 0 0	001100	110100	[0]0]0	011111	[[[0 0]
100001	000111	110010	101100	010100	001010	11111	011001

The enteries in the first column are called the Coset leaders. Now in order to decode any receive Sequence R. we find the Column Containint R. Now the topmost element of that column is the decoded cooleward.

Properties of Standard array:

- 1. each element in standard array is distinct and hence Column of standard array Ti are distinct.
- 2. if error pattern caused by channel consider wind coset leader, then received word is correctly decoded otherwise not.

	-
E1 = 100000	100000
Ez= 110000	001000
E3 = 611000	000100
Fy > 001100	00000
E = 000110	100001
E6 = 60001!	
	

ty = 1.00000